## Global Policy Issues

Political Science 442 North Dakota State University

### What is Public Policy?

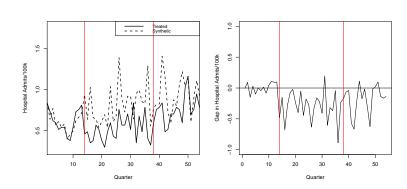
- "... whatever governments choose to do or not to do" (Dye 1987)
  - Correct but vague
  - How different from political science, welfare economics, public administration?
- "... purposive course of action or inaction undertaken by an actor or set of actors in dealing with a problem or matter of concern" (Anderson 1994)
  - Goal oriented
  - Actors are public authorities
  - Patterns of action over time
  - Response to public demand (problem, pressure)
  - Positive or negative

### Policy Studies

- Trans-disciplinary
- Addressing societal problems
- Assessing potential solutions
- Policy/program evaluation
  - Evaluate the consequences of governments' actions
  - Must define outcome(s) of interest
- Policy analysis
  - What should we do? Sometimes normative
  - Ideally relies on program evaluation
  - Must define goals, policy selection criteria (e.g. efficiency)
- Policy process research
  - Why focus on some problems?
  - When does policy change?
  - Who affects policy?
  - Where does policy come from?

### Example: Program Evaluation

Question: Did the Los Angeles consent decree work?



# Lasswell's (1951): Policy Sciences

- Problem oriented
- Multidisciplinary
- Methodologically "sophisticated"
- Theoretically "sophisticated"
- Value oriented

### A Simple Game

Split into pairs and play 3 rounds of the following game:

- Each secretly write "left" or "right" on a piece of paper
- Ompare papers and record the values on your score-sheet
- Sound Both players get one point if you wrote down the same word Now, play 3 rounds of the following game:
  - Each secretly write "straight" or "swerve" on a piece of paper
  - Compare papers and record the values on your score-sheet
  - Award points as follows:
    - Neither player gets points if both swerve
    - If one swerves and the other goes straight:
      - The player who went straight gets 2 points
      - The player who swerved gets 0 points
    - Both players lose a point if both go straight

### Institutions

#### Definition

Social institutions are sets of rules that structure social interactions. —Knight (1992)

#### Institutions:

- Provide information about how people are expected to act in particular situations
- Can be recognized by those who are members of the relevant group as the rules to which others conform in these situations
- Structure the strategic choices of actors in such a way as to produce equilibrium outcomes

### Types of Institutions

- Formal rules
  - Driving laws
  - Property rights
  - Geneva Convention
- Social norms
  - Walking on the right
  - Tit-for-tat
  - World Bank & IMF Heads
- Organizations
  - Congress
  - WTO
  - European Union

### Strategic Behavior and Games

- Actors
- Strategies
- Payoffs

Example: Two villagers and a small forest

- Actors: Villager 1 and villager 2
- Strategies: Clear-cut or harvest responsibly
- Payoffs:
  - If either clear-cuts, they end up with no forest and the one who cuts gets some short-term gain
  - If neither clear-cuts, both secure a small, but long-term, income stream

### Institutions, Incentives, and Policymaking

- Institutions set expectations about possible strategies
- These expectations set actors' incentive structures
- What's the role of policymakers?
- What's the role of the market?

## (Political) Economic Development

#### Definition

Developed nations have institutions that structure individual incentives to promote the common good

Examples of such institutions?

- Enforceable contracts
- Clear property rights
- Populace-compatible electoral institutions